Tech-Rider & General Information

A general remark: we do understand, that not all requirements at all times can be met to full extent – however, we require not too much deviation from the below listed requirements in order to perform to our very best. If the things listed below at the venue vastly differ from what we are asking for, please contact us in advance, so we can find a solution. In the end, let's team up together for a great show and have all a good time!

Contact Information:

Name: Phillipe Piris
Mob.-Nr: +4915785653250

General Needs:

TEMPEST needs:

- Parking space:
    - For 2-3 normal-sized cars
    - in immediate reach of the venue

- Backstage:
    - Backstage room with enough space to store parts of the Backline
    - Sufficient seating possibilities
    - If possible, warm and cozy
    - If possible, a shower for after the show is super appreciated!

- Catering - as prior arranged with the organizer/promoter, but please provide:
    - Sufficient „Stage-Water" (non-carbonated, 6x 0,5l bottles)
    - If possible, a few non-alcoholic beers/wheat beers are highly appreciated (preferrably „Warsteiner Alkoholfrei Herb" & „Erdinger Alkoholfrei")
    - Some small foods (fruits/vegetables/rolls/snacks) are not necessary, but highly appreciated

- Merchandise:
  - Provide sufficient space to promote and sell Merchandising-items
  - Please ensure that the Merchandise-table has sufficient lighting and is easily accessible and visually prominent for the visitors
  - The promotor will receive no percentage of any earnings made by selling TEMPEST -Merchandising

- Guestlist:
  - One fixed guestlist-slot required (normally filled by Sarah Piris)
  - Optional guests to be arranged in alignment with the promotor/organizer

- Misc.:
  - To be discussed individually, but in case of a longer travel taken by the band, a room/space to sleep is highly appreciated

Equipment-List

TEMPEST does not have a dedicated sound engineer within their crew – please ensure that a technician is on site. Of course, the technician should familiar with the equipment on-site as well have all access needed to run the Soundcheck/sound & light for the show. The promoter has to make sure the following equipment is at the venue:

Vocals
- 3 x SM58 on stable boom-stands (1x Main Vocals, 1x Backing Vocals)

Guitar1
- SM57 for 4x12 Box + fitting mic-stand
- 4x12" cabinet, preferably Marshall 1960AV, unless otherwise organized (Backline)

Guitar2
- SM57 for 4x12 Box + fitting mic-stand
- 4x12" cabinet, preferably Marshall 1960AV, unless otherwise organized,(Backline)

Bass
- 1x D112+fitting mic stand or 1x Line-Out to F.o.H. (XLR)
- 4x10" cabinet, unless otherwise organized (Backline)

Drums
- Backline on Drums is organized in individual base
- Shells used: 12" Hang-Tom, 14" Hang-Tom, 16" Floor-Tom, 22" Kickdrum, Snare
- 4-5 cymbal stands (China, Ride, 2x Crash, eventually Splash) + Hi-Hat stand
- Important: Hang-Toms must be set on separate stand for the Toms instead of Tom-Holder for Kickdrum. If not available, please contact us, we'll bring our own then!

- Drumriser (if available), but at least a thick carpet for the drums
- Microphone-Set + Mic-stands for entire drumkit (all shells + 2 Overheads evtl.)
- 1x Line-Input in FoH for Roland TM2 Module (Mono-1/4"-Jack-Output on the Module)

Monitoring:
- Singer/Guitar1 and Drummer use in-ear, rest uses conventional wedge-monitors. Signals for In-Ear are taken completely independent from FoH and can be mixed by ourselves via Behringer X AIR XR 18, but please provide one Aux-Output from FoH-Desk to feed back "Toms + Overheads" into our In-Ear mixing console.
- Still, we want 3 monitor-wedges at front of stage (center, left, right)
- Guitar1/Vocals: strong focus on vocals, guitar1, Snare and Kick, rest slightly added
- Guitar2: strong focus on guitar2, rest mixed according to individual instruction
- Bass: conventional monitoring mix, focus on bass guitar
- Drums: Completely self-mixed, please ensure aux feedback of Toms+Overhead
- If monitor-wedge is placed behind drummer, please turn off/kill signal!

Intros/Samples:
- 1x XLR-input with +48V Phantom power to FoH needed for our Phantom Power Blocker, which in turn is connected to the drummers phone playing samples/intros

Lighting:
- PA- & lighting-system as well as a mixing console with sufficient inputs + staff running the equipment needs to be provided by organizer/promoter or the venue
- Lighting: flashy, fast, color- and impactful - the more, the merrier!
- Lighting engineer to be provided by venue/promoter

Other
- Possibility to place a backdrop banner (3m x 1,5m) needed (keep ladder etc. ready)
- Possibility/space to place two side-banners (0,8m x 2m) needed
- Helping hands are highly appreciated!

Example Signal-list for mixing console:

Input	Outputs
1. Vocals Main	1. Monitor front-center (Vox/Guitar1)
2. Vocals Back 1	2. Monitor front-left (Guitar2)
3. Vocals Back 2	3. Monitor front-right (Bass)
4. Guitar-Mic 1	4. Aux Feedback Toms
5. Guitar-Mic 2	
6. Bass-DI	
7. Kick Mic	
8. Kick Trigger (1/4" Jack)	
9. Snare	
10. Tom1	
11. Tom2	
12. Tom3	
13. Overhead Left	
14. Overhead Right	
15. Intros (→ Phantom-Power-Blocker)	

Stage-Plot

IMPORTANT NOTE: Due to one-sided deafness of the Vocalist/Guitar1, if possible, please follow the Stage-Plot as noted below!