

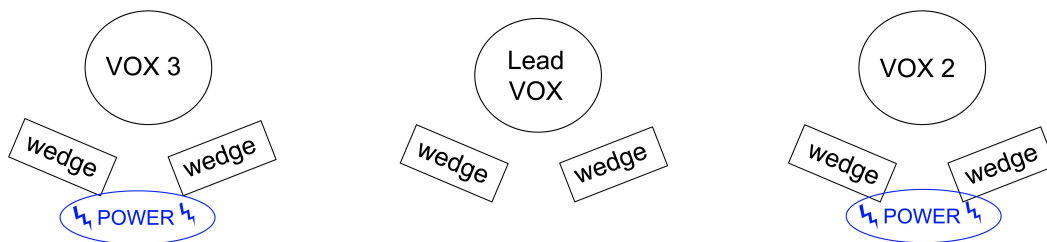
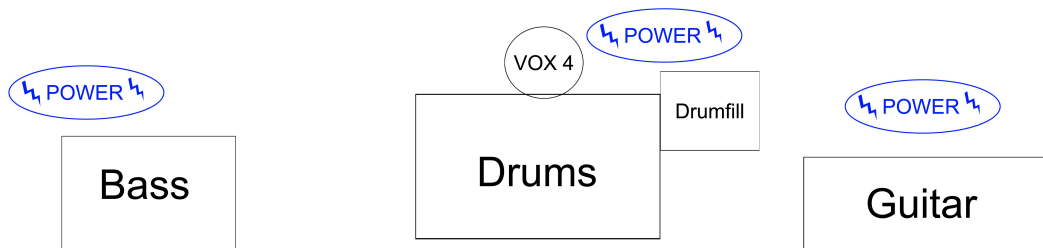


Technical Rider

INPUT LIST

BassDrum	D112 or Beta52 or MD421 Comp/Gate + boundary microphone (optional)	Comp/Gate
Sn Top	SM/Beta 57 or Beta 56	Gate
Sn Bottom	SM 57 (optional)	Gate
HiHat	Kondensator	
Tom1	SM 57, Beta98 or MD 421	Gate
Tom2	SM 57, Beta98 or MD 421	Gate
OH1	Kondensator	
OH2	Kondensator	
Bass dir.	DI + Beta52	Comp
Guitar	Beta 52 or Sennheiser 606 + SM 57	Comp
Accustic-Guitar	DI (Stage left)	
Vocal Guitar	SM58	Comp
Vocal Bass	SM58	Comp
Vocal Drums	SM58	Comp
Lead Voc	wireless mic-system SHURE or Sennheiser (please provide !)	Comp
FX	minimum two MultiFX only SPX, PCM, DRP or something like that; <u>NO Behringer !</u>	
Inserts	<u>NO Behringer !</u>	
Monitor	four ways (drums, lead voc, left, right)	
Mixer	please TWO parametrics mids, phase switch and four Stereo Subgroups; at Monitor of FOH per way one graph. EQ if it's possible.	
P.A.	please no satellite-systems or something like that, but sufficient dimensioned, if possible calculated PA.	

STAGE PLOT



Backline:

Bass-Setup: 6 x 12" Cabinet + Amp - Case

Guitar-Setup: 4 x 12" Cabinet + Amp - Case + 2 x 12" Combo

Drums: 1xBass, 1xSnare, 1xHi-Hat, 1xTom, 1xFloor-Tom, 1xRide, 2x Crash

Monitors:

six bi-amp floor wedges, stereo three-way side fills, stereo three-way drum fills

Drum riser: at least 8' x 8' and at least 2' high (in Meter: min. 2,5m x 2,5m x 0,5m)

Band - backdrop: 17' x 10' (in Meter: 5m x 3m) (if possible, we prefer a black stage backdrop!)

LIGHTNIG RIDER

All light's must be off when the Intro starts. Please switch on all blinders (if available) / lights right after the Intro-track ! The Intro-track is in low mp3 quality, so please turn up the volume !!!

- GFF DO NOT CARRY a lighting director on tour !
- NO SMOKE !!!
- Blinder, strobe, moving lights and blackouts are fine !

Please provide us min. two hands for loading !

If any questions please contact contact@gffband.com or contact@gffband.com !

Phone: +49 (0) 151 – 12 42 59 52 - Rudi

+49 (0) 175 – 15 63 40 3 - Tom

Thanx !
