

# Rider



This rider is part of the arrangements made between GRINDPAD and the venue/promotor.  
If something isn't possible or available, please let us know in advance.

If you have any questions, don't hesitate to call Rik or Olivier.

Rik van Gageldonk

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**Grindpad** is traveling with 6 or 7 persons, band and crew together.

**Grindpad** is traveling with: Backline, instruments and Merchandise.

**In case of travel by plane Grindpad is traveling with 5 persons and in this case we can *only* bring our guitars and drum pedals, no cymbals \*\***

# Hospitality Rider

## Security Requirements

Contractor agrees to provide at no cost and free to use to Artist: Adequate security at all times from get-in to departure to ensure the safety of the artist, crew, instruments, equipment, vehicles, personal property.

## Dressing Room

The contractor agrees to provide at no cost and free to use to artist: A dry and clean dressing room. The dressing room will be available from arrival until departure. The dressing room must be heated and fitted with a fridge, Wi-Fi, mirrors, towels and running water.

**Please write down the Wi-Fi password if it is secured.**

## Catering

Contractor agrees to provide at no cost and free to use to Artist:

### **At arrival:**

Available in dressing room;

- 24 bottles or cans of local beer
- 6 bottles or cans of alcohol free beer
- 1 bottle of Jägermeister or 1 bottle of Whiskey
- 12 bottles or cans of soda (cola, sprite, fanta)
- 6 cans of Red Bull
- 12 bottles of still water
- Fresh coffee and tea on arrival
- Some fresh sandwiches upon arrival
- Fruit
- Snacks

## Diner

Contractor agrees to provide at no cost and free to use to Artist: A warm nutritious meal for at least 6 (7) persons. Dinner should be available 2 hours prior to show. If the venue cannot serve dinner, a buyout of €15 per person will be paid to the band.

## Hotels:

When a hotel is provided, we need 3 (4) double rooms + breakfast within 10 km's from the venue/festival site

**No sleep-in etc. !!**

## Crew Requirements

Contractor agrees to provide at no cost and free to use to Artist: 3 (three) technicians (2x sound, 1 x lights) well acquainted with the equipment in the venue and at assistance of the Grindpad crew. These technicians should be standby during the show. Drum tech required during change-over, 2 (two) sober stagehands to unload equipment and set up plus breakdown and loading truck at the end of the show.

## Merchant requirements

Contractor agrees to provide at no cost and free to use to Artist:

The venue will allow sales of our own merchandise before, during and after the show by representatives of the band. The merchandise should be near the performance area. The venue makes sure that there are tables and lights where we can put up our merchandise. We prefer a space of 1x2 meter.

## Parking Requirements

Contractor agrees to provide at no cost and free to use to Artist: Parking space for 3 cars.

## Guest list

We will have a minimum of 5 guest list spots.

## Use of our Logo

The venue and promotor are allowed to use our logo on posters, flyers and t-shirts. When our logo is on t-shirts, the venue gives us 5 shirts (1x Medium, 2x Large, 2x Extra Large). Also, we would like to have a flyer and poster for ourselves.

# Technical Rider

## PA

The venue will provide a sufficient full range PA system with a minimum of 100 dBA undistorted at FOH. The venue will provide a mixing desk with at least sixteen (16) inputs. The venue will provide a capable sound engineer with knowledge of the gear who will operate the desk at FOH.

## Monitors

The venue will provide a monitor system with a minimum of 100 dBA undistorted. We will need four (4) wedges up front and one (1) drum fill (sub & top). (See stage plot). The venue will provide a mixing desk with at least sixteen (16) inputs and four (4) outputs. The venue will provide a capable sound engineer with knowledge of the gear who will operate the desk at Monitor world.

## Lights

The venue will provide a cable light tech with knowledge of the lights and lighting console at the venue. We play aggressive thrash metal and the light should fit that style. Smoke and stroboscopes are allowed.

## Backdrop and Side banners

We use a 6x4m, 4x2m or 1x2m backdrop. This depends on the venue, please let us know which one we can put up. We would like to have some assistance with hanging it during a change-over. We bring our own hooks and tie wraps. If the venue doesn't have a proper place to hang our backdrop, please inform us at least 1 week before the show. We also have 2 side banners (2x1m) that we will place on both sides of the stages if there is enough room.

## Intro

We use a intro for our show. The intro will be given to the sound engineer on a USB before the show starts.

## Input List

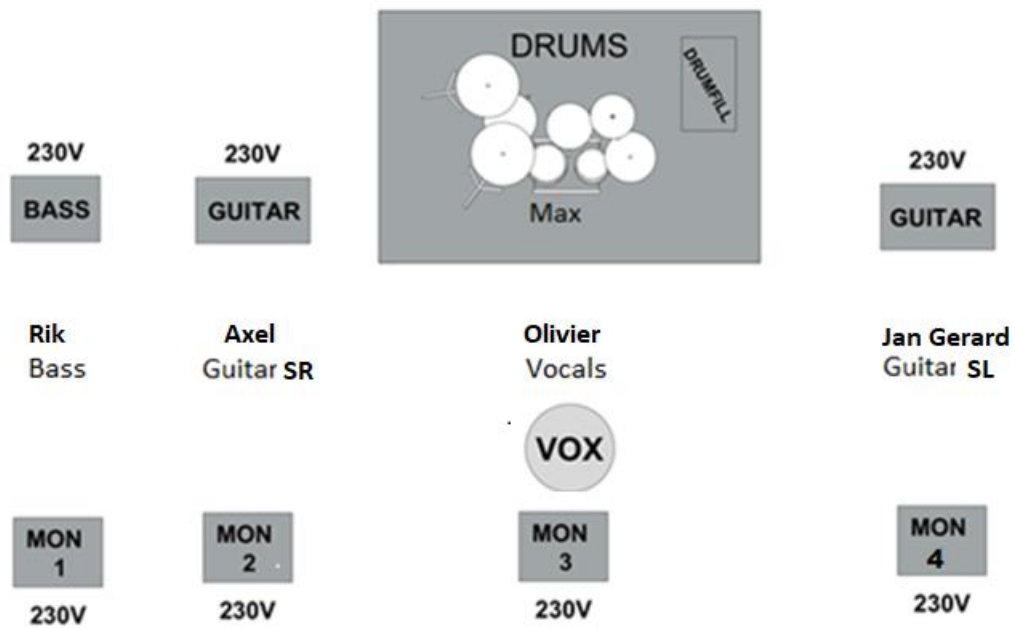
Channel	Instrument	Mic	Stand
1	Kick In	B91	
2	Kick Out	B52	Short
3	Snare	SM57	Short
4	HiHat	C451	Short
5	Tom 1	E604	Clip on
6	Tom 2	E604	Clip on
7	Floor Tom	E604	Clip on
8	OH L	C451	Long
9	OH R	C451	Long
10	Bass Mic	MD421	Short
11	Bass DI	DI	
12	Guitar SR	SM57	Short
13	Guitar SL	SM57	Short
14	Lead Vocals	Beta58 (wireless)*	
17	Backing Vocals		Long
18	Backing Vocals		Long
19	Backing Vocals		Long

*\*we will bring a wireless microphone set for the main vocals. Please have a spot ready for the receiver that has XLR and power (230v).*

## Monitor Wishes

Monitor Group	Mix	Level	Monitor Group	Mix	Level
1. Rik (Bass)	Kick	xxx	4. Jan Gerard (Guitar SL)	Kick	xxx
	Snare	xx		Snare	x
	Bass	xxxx		Bass	x
	Guitar SR	xx		Guitar SR	xx
	Guitar SL	xx		Guitar SL	xxxx
	Vocals	xx		Vocals	x
2. Axel (Guitar SR)	Kick	xxx	5. Max (drums)	Kick	xxxx
	Snare	xx		Snare	xxxx
	Bass	xx		Bass	xx
	Guitar SR	xxxx		Guitar SR	x
	Guitar SL	xx		Guitar SL	xx
	Vocals	x		Vocals	x
3. Olivier (Vocals)	Kick	xxxx			
	Snare	xxxx			
	Bass				
	Guitar SR	xx			
	Guitar SL	xx			
	Vocals	xx			

## Stageplan



## Last words

Thanks for taking the time to read this rider. If you have any questions, do not hesitate to contact us.